# Computer Vision I

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Classification of digital images

**Problem.** Given a finite set V of pixels, the set  $X = \mathbb{R}^V$  of images, a finite image collection  $x: S \to X$  and binary decisions  $y: S \to \{0, 1\}$ , find a function  $g: X \to \{0, 1\}$  to make such a decision for any image  $x \in X$ .

**Example.** Learning to identify precisely the images of the hand-written digit 7.

To begin with, we consider linear functions. More specifically, we consider  $\Theta=\mathbb{R}^V$  and  $f:\Theta\to\mathbb{R}^X$  such that

$$\forall \theta \in \Theta \ \forall \hat{x} \in X \colon \quad f_{\theta}(\hat{x}) = \langle \theta, \hat{x} \rangle = \sum_{v \in V} \theta_v \ \hat{x}_v \tag{1}$$

Example.



We introduce a probabilistic model:

- For any sample  $s \in S$ , let  $X_s$  be a random variable whose value is a vector  $x_s \in \mathbb{R}^V$ , the **feature vector** of s
- For any sample  $s \in S$ , let  $Y_s$  be a random variable whose value is a binary number  $y_s \in \{0, 1\}$ , the **label** of s
- ▶ For any  $v \in V$ , let  $\Theta_v$  be a random variable whose value is a real number  $\theta_v \in \mathbb{R}$ , a **parameter** of the linear function we seek to learn

We assume that the joint probability factorizes according to:

$$P(X, Y, \Theta) = \prod_{s \in S} (P(Y_s \mid X_s, \Theta) P(X_s)) \prod_{v \in V} P(\Theta_v)$$
(2)

We attempt to learn parameters by maximizing the conditional probability

$$P(\Theta \mid X, Y) = \frac{P(X, Y, \Theta)}{P(X, Y)}$$
  
=  $\frac{P(Y \mid X, \Theta) P(X) P(\Theta)}{P(X, Y)}$   
 $\propto P(Y \mid X, \Theta) P(\Theta)$   
=  $\prod_{s \in S} P(Y_s \mid X_s, \Theta) \prod_{v \in V} P(\Theta_v)$ .

We attempt to infer labels by maximizing the conditional probability

$$P(Y \mid X, \Theta) = \prod_{s \in S} P(Y_s \mid X_s, \Theta) .$$

# ► Sigmoid distribution

$$\forall s \in S: \quad p_{Y_s|X_s,\Theta}(1) = \frac{1}{1 + 2^{-f_{\theta}(x_s)}}$$
 (3)



• Normal distribution with  $\sigma \in \mathbb{R}^+$ :

$$\forall v \in V: \qquad p_{\Theta_v}(\theta_v) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\theta_v^2/2\sigma^2} \tag{3}$$



**Lemma.** Estimating maximally probable parameters  $\theta$ , given attributes x and labels y, i.e.,

 $\underset{\theta \in \mathbb{R}^m}{\operatorname{argmax}} \quad p_{\Theta|X,Y}(\theta, x, y)$ 

is equivalent to the optimization problem

$$\min_{\theta \in \Theta} \quad \lambda R(\theta) + \sum_{s \in S} L(f_{\theta}(x_s), y_s)$$
(4)

with L, R and  $\lambda$  such that

$$\forall r \in \mathbb{R} \ \forall \hat{y} \in \{0, 1\}: \quad L(r, \hat{y}) = -\hat{y}r + \log\left(1 + 2^r\right)$$
(5)

$$\forall \theta \in \Theta : \qquad R(\theta) = \|\theta\|_2^2 \tag{6}$$

$$\lambda = \frac{\log e}{2\sigma^2} \quad . \tag{7}$$

It is called the  $l_2\text{-regularized}$  logistic regression problem with respect to  $x,\,y$  and  $\sigma.$ 

Proof. Firstly,

$$\underset{\theta \in \mathbb{R}^m}{\operatorname{argmax}} \quad p_{\Theta|X,Y}(\theta, x, y)$$

$$= \underset{\theta \in \mathbb{R}^m}{\operatorname{argmax}} \quad \prod_{s \in S} p_{Y_s|X_s,\Theta}(y_s, x_s, \theta) \prod_{v \in V} p_{\Theta_v}(\theta_v)$$

$$= \underset{\theta \in \mathbb{R}^m}{\operatorname{argmax}} \quad \sum_{s \in S} \log p_{Y_s|X_s,\Theta}(y_s, x_s, \theta) + \sum_{v \in V} \log p_{\Theta_v}(\theta_v)$$
(8)

Secondly,

$$\log p_{Y_s|X_s,\Theta}(y_s, x_s, \theta)$$

$$= y_s \log p_{Y_s|X_s,\Theta}(1, x_s, \theta) + (1 - y_s) \log p_{Y_s|X_s,\Theta}(0, x_s, \theta)$$

$$= y_s \log \frac{p_{Y_s|X_s,\Theta}(1, x_s, \theta)}{p_{Y_s|X_s,\Theta}(0, x_s, \theta)} + \log p_{Y_s|X_s,\Theta}(0, x_s, \theta)$$
(9)

Thus, with (3) and (4):

$$\underset{\theta \in \mathbb{R}^m}{\operatorname{argmin}} \quad \sum_{s \in S} \left( -y_s \langle \theta, x_s \rangle + \log \left( 1 + 2^{\langle \theta, x_s \rangle} \right) \right) + \frac{\log e}{2\sigma^2} \|\theta\|_2^2 \tag{10}$$

Lemma. The objective function

$$\varphi(\theta) = \lambda R(\theta) + \sum_{s \in S} L(f_{\theta}(x_s), y_s)$$
(11)

of the  $l_2$ -regularized logistic regression problem is convex.

The  $l_2$ -regularized logistic regression problem can be solved, e.g., by the steepest descent algorithm with a tolerance parameter  $\epsilon \in \mathbb{R}^+_0$ :

Algorithm. Steepest descent with line search

$\theta := 0$	
repeat	
d:= abla arphi( heta)	
$\eta := \operatorname{argmin}_{\eta' \in \mathbb{R}} \varphi(\theta - \eta' d)$	(line search)
$ heta:= heta-\eta d$	
$if \; \ d\  < \epsilon$	
return $ heta$	

Lemma: Estimating maximally probable labels y, given attributes x' and parameters  $\theta,$  i.e.,

$$\underset{y \in \{0,1\}^S}{\operatorname{argmax}} \quad p_{Y|X,\Theta}(y, x', \theta) \tag{12}$$

is equivalent to the inference problem

$$\min_{y' \in \{0,1\}^S} \sum_{s \in S} L(f_{\theta}(x_s), y'_s) \quad .$$
(13)

It has the solution

$$\forall s \in S' : \quad y_s = \begin{cases} 1 & \text{if } f_\theta(x'_s) > 0 \\ 0 & \text{otherwise} \end{cases}$$
(14)

Proof. Firstly,

$$\begin{array}{ll} \mathop{\rm argmax}_{y \in \{0,1\}^{S'}} & p_{Y|X,\Theta}(y,x',\theta) \\ = \mathop{\rm argmax}_{y \in \{0,1\}^{S'}} & \prod_{s \in S'} p_{Y_s|X_s,\Theta}(y_s,x'_s,\theta) \\ = \mathop{\rm argmax}_{y \in \{0,1\}^{S'}} & \sum_{s \in S'} \log p_{Y_s|X_s,\Theta}(y_s,x'_s,\theta) \\ = \mathop{\rm argmax}_{y \in \{0,1\}^{S'}} & \sum_{s \in S'} \left( y_s \log \frac{p_{Y_s|X_s,\Theta}(1,x'_s,\theta)}{p_{Y_s|X_s,\Theta}(0,x'_s,\theta)} + \log p_{Y_s|X_s,\Theta}(0,x'_s,\theta) \right) \\ = \mathop{\rm argmin}_{y \in \{0,1\}^{S'}} & \sum_{s \in S'} \left( -y_s f_{\theta}(x'_s) + \log \left(1 + 2^{f_{\theta}(x'_s)}\right) \right) \\ = \mathop{\rm argmin}_{y \in \{0,1\}^{S'}} & \sum_{s \in S'} L(f_{\theta}(x'_s),y_s) \ . \end{array}$$

Secondly,

$$\min_{y \in \{0,1\}^{S'}} \sum_{s \in S'} \left( -y_s f_\theta(x'_s) + \log\left(1 + 2^{f_\theta(x'_s)}\right) \right) = \sum_{s \in S'} \max_{y_s \in \{0,1\}} y_s f_\theta(x'_s) \ .$$

**Notation.** Let G = (V, E) a digraph.

For any  $v \in V$ , let

$P_v = \{ u \in V \mid (u, v) \in E \}$	the set of <b>parents</b> of $v$	(15)
$C_v = \{ w \in V \mid (v, w) \in E \}$	the set of $\mathbf{children}$ of $v$ .	(16)

▶ For any  $u, v \in V$ , let  $\mathcal{P}(u, v)$  denote the set of all uv-paths. (Any path is a subgraph. For any node u, the uu-path ( $\{u\}, \emptyset$ ) exists.)

Let G be **acyclic**.

For any  $v \in V$ , let

 $A_{v} = \{ u \in V \mid \mathcal{P}(u, v) \neq \emptyset \} \setminus \{ v \}$  the set of ancestors of v (17)  $D_{v} = \{ w \in V \mid \mathcal{P}(v, w) \neq \emptyset \} \setminus \{ v \}$  the set of descendants of v .(18)

**Definition.** A tuple  $(V, D, D', E, \Theta, \{g_{v\theta} : \mathbb{R}^{P_v} \to \mathbb{R}\}_{v \in (D \cup D') \setminus V, \theta \in \Theta})$  is called a **compute graph**, iff the following conditions hold:

•  $G = (V \cup D \cup D', E)$  is an acyclic digraph

$$\blacktriangleright \forall v \in V : P_v = \emptyset$$

- $\blacktriangleright \quad \forall v \in D' : C_v = \emptyset$
- $\blacktriangleright \quad \forall v \in D : P_v \neq \emptyset \text{ and } C_v \neq \emptyset$

#### Definition. For any compute graph

 $(V, D, D', E, \Theta, \{g_{v\theta} \colon \mathbb{R}^{P_v} \to \mathbb{R}\}_{v \in (D \cup D') \setminus V, \theta \in \Theta} ), \text{ any } v \in V \cup D \cup D' \text{ and } any \ \theta \in \Theta, \text{ let } \alpha_{v\theta} \colon \mathbb{R}^V \to \mathbb{R} \text{ such that for all } \hat{x} \in \mathbb{R}^V :$ 

$$\alpha_{v\theta}(\hat{x}) = \begin{cases} \hat{x}_v & \text{if } v \in V \\ g_{v\theta}(\alpha_{P_v\theta}(\hat{x})) & \text{otherwise} \end{cases}$$
(19)

We call  $\alpha_{v\theta}(\hat{x})$  the activation of v for input  $\hat{x}$  and parameters  $\theta$ . For any  $\theta \in \Theta$  let  $f_{\theta} : \mathbb{R}^{V} \to \mathbb{R}^{D'}$  such that  $f_{\theta} = \alpha_{D'\theta}$ . We call  $f_{\theta}(\hat{x})$  the output of the compute graph for input  $\hat{x}$  and parameters  $\theta$ .

**Example.** Consider the compute graph below with  $V = \{v_0, v_1, v_2\}$ ,  $D = \{v_3\}$  and  $D' = \{v_4\}$ .



Moreover, consider  $\Theta = \{\theta_0, \theta_1\}$  and

 $\begin{array}{l} \blacktriangleright \quad g_{v_3\theta} \colon \mathbb{R}^{\{v_0,v_1\}} \to \mathbb{R} \text{ such that } g_{v_3\theta}(x) = x_{v_0} + \theta_0 x_{v_1} \\ \blacktriangleright \quad g_{v_4\theta} \colon \mathbb{R}^{\{v_2,v_3\}} \to \mathbb{R} \text{ such that } g_{v_4\theta}(x) = x_{v_2} + x_{v_3}^{\theta_1} \end{array}$ 

This defines the function  $f_{\theta}(x) = x_{v_2} + (x_{v_0} + \theta_0 x_{v_1})^{\theta_1}$ .

In the following:

- We assume  $\Theta = \mathbb{R}^J$  for some set J.
- We consider compute graphs with |D'| = 1, i.e.  $f_{\theta}(\hat{x}) \in \mathbb{R}$  for every  $\hat{x} \in \mathbb{R}^{V}$ .

**Problem:** The  $l_2$ -regularized non-linear logistic regression problem with respect to labeled data  $T=(S,\mathbb{R}^V,x,y)$  and  $\sigma\in\mathbb{R}^+$  is to solve

$$\underset{\theta \in \mathbb{R}^J}{\operatorname{argmin}} \quad \sum_{s \in S} \left( -y_s f_{\theta}(x_s) + \log\left(1 + 2^{f_{\theta}(x)}\right) \right) + \frac{\log e}{2\sigma^2} \|\theta\|^2 \quad .$$
 (20)

# Remark.

- ▶ (20) is a generalization of linear logistic regression.
- (20) can be non-convex for  $f_{\theta}$  non-linear in  $\theta$ .
- ▶ A local minimum  $\hat{\theta} \in \mathbb{R}^J$  can be found by means of a steepest descent algorithm.
- ► In order to compute  $\nabla_{\theta} f_{\theta}$ , we describe the **backward propagation** algorithm.

**Lemma**. Let  $j \in J$ . For any  $v \in V$ :  $\frac{\partial \alpha_{v\theta}}{\partial \theta_j} = 0$ . For any  $v \in (D \cup D') \setminus V$ :

$$\frac{\partial \alpha_{v\theta}}{\partial \theta_j} = \sum_{u \in (A_v \cup \{v\}) \setminus V} \frac{\partial g_{u\theta}}{\partial \theta_j} \,\Delta_{uv} \tag{21}$$

with

$$\Delta_{uv} := \sum_{(V',E')\in\mathcal{P}(u,v)} \prod_{(u',v')\in E'} \frac{\partial g_{v'\theta}}{\partial \alpha_{u'\theta}} \quad .$$
(22)

**Remark.** For any node u:  $\Delta_{uu} = 1$ . For any u, v with  $\mathcal{P}(u, v) = \emptyset$ :  $\Delta_{uv} = 0$ . Proof (idea).

$$\frac{\partial \alpha_{v\theta}}{\partial \theta_{j}} = \frac{\partial g_{v\theta}}{\partial \theta_{j}} + \sum_{u \in P_{v}} \frac{\partial g_{v\theta}}{\partial \alpha_{u\theta}} \frac{\partial \alpha_{u\theta}}{\partial \theta_{j}} \tag{23}$$

$$= \frac{\partial g_{v\theta}}{\partial \theta_{j}} + \sum_{u \in P_{v}} \frac{\partial g_{v\theta}}{\partial \alpha_{u\theta}} \frac{\partial g_{u\theta}}{\partial \theta_{j}} + \sum_{u \in P_{v}} \sum_{u' \in P_{u}} \frac{\partial g_{v\theta}}{\partial \alpha_{u\theta}} \frac{\partial g_{u\theta}}{\partial \alpha_{u'\theta}} \frac{\partial \alpha_{u'\theta}}{\partial \theta_{j}}$$

$$= \text{repeated application (23)}$$

$$= \sum_{u \in (A_{v} \cup \{v\}) \setminus V} \frac{\partial g_{u\theta}}{\partial \theta_{j}} \sum_{(V', E') \in \mathcal{P}(u,v)} \prod_{(u',v') \in E'} \frac{\partial g_{v'\theta}}{\partial \alpha_{u'\theta}} \frac{\partial g_{v'\theta}}{\partial \alpha_{u'\theta}} \tag{23}$$

Lemma (backward propagation). For all nodes  $u \neq w$  such that  $\mathcal{P}(u, w) \neq \emptyset$ :

$$\Delta_{uw} = \sum_{v \in C_u} \frac{\partial g_{v\theta}}{\partial \alpha_{u\theta}} \, \Delta_{vw} \tag{24}$$

Proof.

$$\begin{split} \Delta_{uw} &= \sum_{(V',E')\in\mathcal{P}(u,w)} \prod_{(u',v')\in E'} \frac{\partial g_{v'\theta}}{\partial \alpha_{u'\theta}} \\ &= \sum_{v\in C_u} \sum_{(V'',E'')\in\mathcal{P}(v,w)} \prod_{(u',v')\in E''\cup\{(u,v)\}} \frac{\partial g_{v'\theta}}{\partial \alpha_{u'\theta}} \\ &= \sum_{v\in C_u} \frac{\partial g_{v\theta}}{\partial \alpha_{u\theta}} \sum_{(V'',E'')\in\mathcal{P}(v,w)} \prod_{(u',v')\in E''} \frac{\partial g_{v'\theta}}{\partial \alpha_{u'\theta}} \\ &= \sum_{v\in C_u} \frac{\partial g_{v\theta}}{\partial \alpha_{u\theta}} \Delta_{vw} \end{split}$$

The **backward propagation algorithm** computes  $\Delta_{uw}$  for one node w and all nodes u. It is defined wrt. an arbitrary partial order  $<_C$  of the nodes such that

$$\forall u \in V \cup D \quad \forall v \in C_u : \quad v <_C u . \tag{25}$$

#### Input:

 $\begin{array}{l} \text{Compute graph } (V, D, D', E, \Theta, \{g_{v\theta} \colon \mathbb{R}^{P_v} \to \mathbb{R}\}_{v \in (D \cup D') \setminus V, \theta \in \Theta} ) \\ \text{Node } w \in V \cup D \cup D' \end{array}$ 

for u ordered by  $<_C$  (25) if u = w  $\Delta_{uw} := 1$ else if  $\mathcal{P}(u, w) = \emptyset$   $\Delta_{uw} := 0$ else  $\Delta_{uw} := \sum_{v \in C_u} \frac{\partial g_{u\theta}}{\partial \alpha_{u\theta}} \Delta_{vw}$  (24)



 $<sup>^1</sup>$ By courtesy of Stephan Grill and his lab at the MPI of Molecular Cell Biology and Genetics.  $_{21/26}$ 

**Definition.** Let G = (V, E) a pixel grid graph and  $g: V \to C$  a digital image. Let  $m \in \mathbb{N}$  and  $X = \mathbb{R}^m$  (a feature space). For any pixel  $v \in V$ , let  $x_v^{(g)} \in X$ (a feature vector associated with the pixel v of the digital image g). Let  $f: X \to \mathbb{R}$  (e.g. a linear function learned by logistic regression).

The instance of the trivial pixel classification problem has the form

$$\min_{y \in \{0,1\}^V} \quad \sum_{v \in V} (-f(x_v)) \, y_v \tag{26}$$

With the pixel grid graph (V, E) and  $c' : E \to \mathbb{R}^+_0$ , the instance of the **smooth** pixel classification problem has the form

$$\min_{y \in \{0,1\}^V} \quad \underbrace{\sum_{v \in V} (-f(x_v)) \, y_v + \sum_{\{v,w\} \in E} c'_{\{v,w\}} \, |y_v - y_w|}_{\varphi(y)} \tag{27}$$

**Remark.** Motivation: Prior knowledge that decisions at neighboring pixels v, w are more likely to be equal  $(y_v = v_w)$  than unequal  $(y_v \neq y_w)$ .

A naïve algorithm for the smooth pixel classification problem is **local search** with a transformation  $T_v: \{0,1\}^V \to \{0,1\}^V$  that changes the decision for a single pixel, i.e., for any  $y: V \to \{0,1\}$  and any  $v, w \in V$ :

$$T_v(y)(w) = \begin{cases} 1 - y_w & \text{if } w = v \\ y_w & \text{otherwise} \end{cases}$$

#### Algorithm.

```
\begin{array}{ll} \mbox{Initially, } y\colon V\to\{0,1\} \mbox{ and } W=V \\ \mbox{while } W\neq \emptyset \\ W':=\emptyset \\ \mbox{for each } v\in W \\ \mbox{if } \varphi(T_v(y))-\varphi(y)<0 \\ y:=T_v(y) \\ W':=W'\cup\{w\in V\,|\,\{v,w\}\in E\} \\ W:=W' \end{array}
```

#### Remark.

- On the one hand, this algorithm is easy to implement and has straight-forward generalizations, e.g., to the case of more than two classes.
- On the other hand, it does not necessarily solve smooth pixel classification with two classes to optimality.
- Next, we will reduce the smooth pixel classification problem with two classes to the well-known minimum st-cut problem that can be solved exactly and efficiently.

**Definition.** A 5-tuple  $N = (V, E, s, t, \gamma)$  is called a **network** iff (V, E) is a directed graph and  $s \in V$  and  $t \in V$  and  $s \neq t$  and  $\gamma : E \to \mathbb{R}_0^+$ . The nodes s and t are called the **source** and the **sink** of N, respectively. For any edge  $e \in E$ ,  $\gamma_e$  is called the **capacity** of e in N.

Definition. The instance of the minimum st-cut problem wrt. a network  $N=(V,E,s,t,\gamma)$  has the form

$$\min_{x \in \{0,1\}^V} \quad \sum_{vw \in E} \gamma_{vw} \left(1 - x_v\right) x_w \tag{28}$$

subject to 
$$x_s = 0$$
 (29)

$$x_t = 1 \tag{30}$$

#### Example.



**Lemma.** The smooth pixel classification problem is reducible to the minimum *st*-cut problem.

Proof (sketch). For any instance of the smooth pixel classification problem,

$$\min_{y \in \{0,1\}^V} \underbrace{\sum_{v \in V} c_v y_v + \sum_{\{v,w\} \in E} c'_{\{v,w\}} (y_v (1-y_w) + (1-y_v)y_w)}_{\varphi(y)}, \quad (31)$$

define the instance of the induced minimum  $st\mbox{-cut}$  problem in terms of the network  $(V',E',s,t,\gamma)$  such that

$$V' = V \cup \{s, t\}$$

$$E' = \{(s, v) \in {V'}^2 \mid c_v > 0\} \cup \{(v, t) \in {V'}^2 \mid c_v < 0\}$$

$$\cup \{(v, w) \in {V'}^2 \mid \{v, w\} \in E\}$$
(33)

and  $\gamma\colon E'\to \mathbb{R}^+_0$  such that

$$\forall (s,v) \in E': \quad \gamma_{(s,v)} = c_v \tag{34}$$

$$\forall (v,t) \in E': \quad \gamma_{(v,t)} = -c_v \tag{35}$$

$$\forall \{v, w\} \in E: \quad \gamma_{(v, w)} = \gamma_{(w, v)} = c'_{\{v, w\}} \quad .$$
(36)